Gavin Chen

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Extensive background in architecting and scaling secure, high-performance systems. Well-versed in cloud-native technologies with experience in small-sized to enterprise cloud provider environments. Experienced in developing high-performance teams.

WORK EXPERIENCE

Capital One; Lead Software Developer on Credit Card Fraud Team | June, 2024 – Current New York, NY

- Lead software engineer on credit card fraud team leading an agile team of 6 developers building the API to process customer remediation for the 5th largest bank in the US. Architected the new serverless API built on AWS Step Functions, Lambdas, and Dynamo DB to create a fault tolerant distributed workflow engine servicing hundreds of fraud claims per day and return real-time information on the status of a claim to improve customer experience.
- Leveraged Domain Driven Design and hexagonal architecture to improve flexibility of our fulfillment workflows. Developed reusable actions to simplify the fulfillment process and open the ability for faster adoption of business logic changes, allowing us to vastly improve customer experience and rapidly on-board MasterCard, Visa, and Discover, workflows leading to a reduction in manual resolutions by 12%
- Drove adoption of behavior driven testing, automated testing, regression and contract testing, and protobuf code generation for external API's. Significantly improved our development speed and decreased bugs in production.

Senior Software Developer on Risk Platform | Jan, 2023 - June, 2024

- Cloud Engineer on the internal Risk Platform team developing features maintaining infrastructure of our Python ETL
 pipelines. Pipelines aggregate data across the enterprise through Snowflake, Postgres, and internal file stores to
 perform analysis and display in a central dashboard. Data accessed through Django API hosted with ECS running
 Linux Docker containers and self-serve Snowflake tables, used by several thousand daily users including top
 executives and the CTO.
- Led the design and adoption of an internal Python library which integrated into our serverless AWS Fargate platform to report on metrics and intelligently react to data discrepancies. Architected the library and stood up infrastructure in Snowflake, PagerDuty, Splunk and Quicksight to operate at scale on hundreds of pipelines processing terrabytes of data. Spearheaded its adoption across the department of 50+ engineers while managing iterative agile development.
- Implemented resiliency practices and multi-region fault tolerance to achieve platinum resiliency status. Implemented a distributed architecture and automatic CI/CD through Jenkins, leveraging dynamic routing through Route 53 DNS management and monitoring with AWS CloudWatch.

Linode LLC (acquired); Cloud Software Developer on Storage Team | Jan, 2021 – Dec, 2022 Philadelphia, PA

- Software engineer on the Storage team helping to manage S3/object, block, and backup storage options. One of 55 engineers working as direct competitors to AWS in the cloud space. Developed the Python, Perl, and Coldfusion code which ran our virtualized server and storage products. Integrated testing frameworks and automated deployment of our software to run a CI/CD pipeline in Docker and Jenkins which deployed our products across 8+ global datacenters
- Designed and executed a block storage migration effort to silently live migrate customer block volumes onto NVME
 hardware. Moved petabytes of customer data using job queues, redundancy checks, and threaded workers to complete
 data movement within weeks with no lost data
- Developed the network V4 upgrade of our level 3 network layer between hypervisors and virtual nodes. Dynamically retrieved IPv6 addresses and assigned to nodes based on region and subgroup

DICE at Jefferson Hospitals; IoT Cloud Software Developer | July, 2019 – Jan, 2021 Philadelphia, PA

- Developed HIPPA compliant IoT platform used across Jefferson hospitals, tying in embedded sensors written in C to create a cloud network integrating real time updates. Worked alongside development team and external hospital personal to test and iterate the product in live Jefferson hospital rooms
- Worked directly with engineering department head and product design teams on product discovery and market fit.
 Point of contact between engineering team and Magee rehabilitation hospital, managing the continued relationship with them through our testing and evaluation cycles
- Co-architected our distributed micro-service ecosystem running on GCP serverless instances and Docker containers, secured through private network/API key authentication, and accessed using event-driven GCP functions

EDUCATION

B.S Computer Science with Electrical Engineering | University of California Santa Cruz Class of 2019

Specialization in software engineering and systems programming. Deans Honor List.

PROFICIENT PROGRAMMING SKILLS

Python | Linux | C/C++ | Java | JavaScript | Docker | MySQL | Jenkins | Perl | ColdFusion | Bash | AWS

ADDITIONAL PROJECTS

- Wilde.ai | Contract work to stand up cloud infrastructure for a B2B AI customer retention product
- Unix Kernel | Contributed to the FreeBSD operating system kernel with modifications in process scheduling and page storage implementations
- AI researcher | Research project to generate simulated galaxies using Generative Adversarial Nets (GANs)
- Rocket Team Leader | Lead the Adaptive Aerobreaking team for UCSC Rocketry building a fully contained air brake system
- AI researcher | Research project to generate simulated galaxies using Generative Adversarial Nets (GANs)
- DIY 3D printer | Homemade 3D printer built from open source schematics

PERSONAL QUALIFICATIONS

- Experience outlining design constraints
- Strong communication and interpersonal skills
- Bilingual English and Mandarin Chinese
- Time management skills and ability to work under pressure